There were two main areas in the exam that people found particularly challenging.

The first of these was in understanding TDD, both as a practice and a design process. Descriptions of this were often partial, and sometimes confused the tests and the production code: the former stay the same, whilst the latter is constructed in its simplest form, and then improved through refactoring (which is one of the reasons it is important the tests stay the same).

In the requirements analysis question, people talked about the importance of requirements analysis, often saying that it was essential (which is, of course, true) but not describing the process from an agile perspective. The key things here are that agile welcomes change in requirements, and that the process is designed to be lightweight, flexible, and to accommodate the customer as much as possible throughout.

The reflective parts of the essay questions, where people talked about their own experience, were generally tackled well.