UG Exam Performance Feedback
First Year
2018/2019 Semester 2

Comments
Q1
1a. Most answers are OK. There is some confusion over the types of reasons (functional v non-functional) meant in the question. Some students give other kinds of reasons.
1b. Most answers are OK, including Part iii, in which some students claim W3C was not mentioned in the lectures (so no one was penalized for this question).
1c. Most answers are good. There is some confusion between computation models (the subject matter here) and architecture models.

Q2
2a. Students do not realize that they had to mention some reasons why it is reliable. They mostly explained what stateless is.
2b. Mostly good, although there are some misconceptions about how cache is used locally by the browser.
2c. Some students do not get clearly what is the protocol, server and client, and how each layered protocol interacts, e.g. they might call a server protocol. Few students have this profoundly clear so as to explain it in detail and acquire full marks.
2d. Overall good, but some students are confused over whether parts of the transactions occurred before or after global commit.
2e. Overall good with most examples adequately reproducing a possible deadlock situation, with a minority of examples being too general or confusing (conceptual deadlock VS computational deadlock).
2f. At least 2 of 3 axioms are correctly mentioned by the majority of students. Axioms like ‘network is not reliable’, ‘network is homogeneous’ and ‘network is not secure’ were the most popular incorrect answers.