Computer Science with Business Management wIE BSc (Hons) options 2018-2019

MANDATORY UNITS - 100 CREDITS
OPTIONAL UNITS - 20 CREDITS

Level 1 - compulsory units
All of the units in this pool are mandatory.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMP10120</td>
<td>First Year Team Project</td>
<td>20</td>
</tr>
<tr>
<td>COMP11120</td>
<td>Mathematical Techniques for Computer Science</td>
<td>20</td>
</tr>
<tr>
<td>COMP16121</td>
<td>Object Oriented Programming with Java 1</td>
<td>20</td>
</tr>
<tr>
<td>COMP16212</td>
<td>Object Oriented Programming with Java 2</td>
<td>10</td>
</tr>
<tr>
<td>BMAN10011</td>
<td>Fundamentals of Management</td>
<td>10</td>
</tr>
<tr>
<td>BMAN10552</td>
<td>Fundamentals of Finance</td>
<td>10</td>
</tr>
<tr>
<td>BMAN10621B</td>
<td>Fundamentals of Financial Reporting</td>
<td>10</td>
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Level 1 - option pool 1
From this option pool choose 20 credits.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMP11212</td>
<td>Fundamentals of Computation</td>
<td>10</td>
</tr>
<tr>
<td>COMP14112</td>
<td>Fundamentals of Artificial Intelligence</td>
<td>10</td>
</tr>
<tr>
<td>COMP18112</td>
<td>Fundamentals of Distributed Systems</td>
<td>10</td>
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</tbody>
</table>

Level 2 options

MANDATORY UNITS - 50 CREDITS
OPTIONAL UNITS - 70 CREDITS

Level 2 - compulsory units
All of the units in this pool are mandatory.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
<th>Theme</th>
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<tbody>
<tr>
<td>COMP23311</td>
<td>Software Engineering 1</td>
<td>10</td>
<td>Agile Methods</td>
</tr>
<tr>
<td>COMP23412</td>
<td>Software Engineering 2</td>
<td>10</td>
<td>Agile Methods</td>
</tr>
<tr>
<td>COMP26120</td>
<td>Algorithms and Imperative Programming</td>
<td>20</td>
<td>Computer Languages</td>
</tr>
<tr>
<td>BMAN20821</td>
<td>New Product Development and Innovation</td>
<td>10</td>
<td>None</td>
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</table>

Level 2 - option pool 1
From this option pool choose 30 credits.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
<th>Theme</th>
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</thead>
<tbody>
<tr>
<td>COMP21111</td>
<td>Logic and Modelling</td>
<td>10</td>
<td>Rigorous Development</td>
</tr>
<tr>
<td>COMP23111</td>
<td>Fundamentals of Databases</td>
<td>10</td>
<td>Web and Distributed Systems</td>
</tr>
<tr>
<td>COMP24111</td>
<td>Machine Learning and Optimisation</td>
<td>10</td>
<td>Learning and Search in Artificial Intelligence</td>
</tr>
<tr>
<td>COMP25111</td>
<td>Operating Systems</td>
<td>10</td>
<td>Computer Architecture</td>
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</table>

Level 2 - option pool 2
From this option pool choose 20 credits.

<table>
<thead>
<tr>
<th>Code</th>
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<th>Credits</th>
<th>Theme</th>
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</thead>
<tbody>
<tr>
<td>BMAN10632</td>
<td>Fundamentals of Accounting</td>
<td>10</td>
<td>None</td>
</tr>
<tr>
<td>BMAN20792</td>
<td>Technology Strategy &amp; Innovation 1</td>
<td>10</td>
<td>None</td>
</tr>
<tr>
<td>BMAN21012</td>
<td>Global Contexts of Business and Management</td>
<td>10</td>
<td>None</td>
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Level 2 - option pool 3
From this option pool choose 20 credits.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
<th>Theme</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMP24412</td>
<td>Symbolic AI</td>
<td>10</td>
<td>Natural Language, Representation and Reasoning</td>
</tr>
<tr>
<td>COMP25212</td>
<td>System Architecture</td>
<td>10</td>
<td>Computer Architecture</td>
</tr>
</tbody>
</table>
## Level 3 options

MANDATORY UNITS - 70 CREDITS
OPTIONAL UNITS - 50 CREDITS. YOU MUST CHOOSE 50 CREDITS IN TOTAL FROM THE OPTION POOLS

### Level 3 - compulsory units

All of the units in this pool are mandatory.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
<th>Theme</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMP30030</td>
<td>3rd Year Project (Joint Hons 30 Credits)</td>
<td>30</td>
<td>None</td>
</tr>
<tr>
<td>BMAN30010</td>
<td>Management of Knowledge and Innovation</td>
<td>20</td>
<td>None</td>
</tr>
<tr>
<td>BMAN30021</td>
<td>Marketing</td>
<td>10</td>
<td>None</td>
</tr>
<tr>
<td>BMAN30022</td>
<td>Strategy</td>
<td>10</td>
<td>None</td>
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</table>

### Level 3 - option pool 1

From this option pool choose a maximum of 30 credits and a minimum of 0 credits.

<table>
<thead>
<tr>
<th>Code</th>
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<th>Theme</th>
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</thead>
<tbody>
<tr>
<td>COMP33511</td>
<td>User Experience</td>
<td>10</td>
<td>Interactive Systems Design</td>
</tr>
<tr>
<td>COMP33711</td>
<td>Agile Software Engineering</td>
<td>10</td>
<td>Agile Methods</td>
</tr>
<tr>
<td>COMP36111</td>
<td>Advanced Algorithms 1</td>
<td>10</td>
<td>Programming and Algorithms</td>
</tr>
<tr>
<td>COMP37111</td>
<td>Advanced Computer Graphics</td>
<td>10</td>
<td>Visual Computing</td>
</tr>
<tr>
<td>COMP38411</td>
<td>Cryptography and Network Security</td>
<td>10</td>
<td>Mobile Computing and Networks</td>
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</tbody>
</table>

### Level 3 - option pool 2

From this option pool choose a maximum of 30 credits and a minimum of 0 credits.

<table>
<thead>
<tr>
<th>Code</th>
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<tbody>
<tr>
<td>COMP34412</td>
<td>Natural Language Systems</td>
<td>10</td>
<td>Natural Language, Representation and Reasoning</td>
</tr>
<tr>
<td>COMP35112</td>
<td>Chip Multiprocessors</td>
<td>10</td>
<td>Computer Architecture</td>
</tr>
<tr>
<td>COMP36212</td>
<td>Advanced Algorithms 2</td>
<td>10</td>
<td>Programming and Algorithms</td>
</tr>
<tr>
<td>COMP36512</td>
<td>Compilers</td>
<td>10</td>
<td>Computer Languages</td>
</tr>
<tr>
<td>COMP37212</td>
<td>Computer Vision</td>
<td>10</td>
<td>Visual Computing</td>
</tr>
<tr>
<td>COMP32412</td>
<td>The Internet of Things: Architectures and Applications</td>
<td>10</td>
<td>Web and Distributed Systems</td>
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### Level 3 - option pool 3

From this option pool choose a maximum of 40 credits and a minimum of 0 credits.

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<thead>
<tr>
<th>Code</th>
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<th>Credits</th>
<th>Theme</th>
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</thead>
<tbody>
<tr>
<td>COMP34120</td>
<td>AI and Games</td>
<td>20</td>
<td>Learning and Search in Artificial Intelligence</td>
</tr>
<tr>
<td>COMP38120</td>
<td>Documents, Services and Data on the Web</td>
<td>20</td>
<td>Web and Distributed Systems</td>
</tr>
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