Computer Science BSc (Hons) options 2016-2017

You will be automatically enrolled on these nine course units which total <u>120 credits</u>.

Level 1 - compulsory units

All of the units in this pool are mandatory.

Code	Title	Credits
COMP10120	First Year Team Project	20
COMP11120	Mathematical Techniques for Computer Science	20
COMP11212	Fundamentals of Computation	10
COMP12111	Fundamentals of Computer Engineering	10
COMP14112	Fundamentals of Artificial Intelligence	10
COMP15111	Fundamentals of Computer Architecture	10
COMP16121	Object Oriented Programming with Java 1	20
COMP16212	Object Oriented Programming with Java 2	10
COMP18112	Fundamentals of Distributed Systems	10

Level 2 options

You will be automatically enrolled on four course units which total <u>60 credits</u>.

For the remaining <u>60 credits</u>:

You need to select a minimum of two course units totalling <u>20 credits</u> or a maximum of three course units totalling <u>30 credits</u> from Option Pool 1.

You need to select a minimum of two course units totalling <u>20 credits</u> or a maximum of three course units totalling <u>30 credits</u> from Option Pool 2.

You may choose a maximum of <u>10 credits</u> of external units from External Option Pool 1 and a maximum of <u>10 credits</u> of external units from External Option Pool 2.

External option units can be any Level 1 or 2 options, provided that they fit with your timetable and you meet all pre-requisites, these may be:

- Business and Management course units: https://www.ambs.ughandbook.manchester.ac.uk/non-ambs-students/
- University College course units
- Language course units: https://www.alc.manchester.ac.uk/study/university-language-centre-leap-courses/course-information/leap-courses/courses-for-all/
- HSTM20282 Information Visions https://www.manchester.ac.uk/study/undergraduate/courses/2021/00485/bsc-biology-with-science-and-society/course-details/HSTM20282#course-unit-details

Please note: to enrol on some external course units (such as Language) will require permission from the associated School/Department.

To select any external course units outside of the list given above will require permission from the 2nd Year Tutor.

If you take a <u>20 credit</u> whole year course unit you are not permitted to drop this unit when course unit selection reopens at the start of semester 2.

You must ensure your credits are balanced over the academic year (<u>60 credits</u> in each semester).

Level 2 - compulsory units

All of the units in this pool are mandatory.

Code	Title	Credits	Theme
COMP23111	Fundamentals of Databases	10	Web and Distributed Systems
COMP23420	Software Engineering	20	Agile Methods
COMP25111	Operating Systems	10	Computer Architecture
COMP26120	Algorithms and Imperative Programming	20	Computer Languages

Level 2 - option pool 1

From this option pool choose a maximum of 20 credits
and a minimum of 10 credits.

Code	Title	Credits	Theme
COMP21111	Logic and Modelling	10	Rigorous Development
COMP22111	Processor Microarchitecture	10	System-on-Chip
COMP24111	Machine Learning and Optimisation	10	Learning and Search in Artificial Intelligence
COMP28411	Computer Networks	10	Mobile Computing and Networks

Level 2 - option pool 2

From this option pool choose a maximum of 40 credits
and a minimum of 30 credits.

Code	Title	Credits	Theme
COMP22712	Microcontrollers	10	None
COMP24412	Symbolic AI	10	Natural Language, Representation and Reasoning
COMP25212	System Architecture	10	Computer Architecture
COMP27112	Computer Graphics and Image Processing	10	Visual Computing
COMP28112	Distributed Computing	10	Web and Distributed Systems
COMP28512	Mobile Systems	10	Mobile Computing and Networks

Level 2 - option pool 3

From this option pool choose a maximum of 10 credits
and a minimum of 0 credits.

Code	Title	Credits	Theme
UCIL20021	Leadership in Action	10	None

Level 2 - option pool 4

From this option pool choose a maximum of 10 credits
and a minimum of 0 credits.

Code	Title	Credits	Theme
UCIL20022	Leadership in Action	10	None
UCIL20282	The Information Age	10	None
UCIL20882	An Introduction to Current Topics in Biology	10	None

Level 3 options

You will be automatically enrolled on the Third Year Project course unit which totals <u>40 credits</u>.

For the remaining <u>80 credits</u>:

You need to select a minimum of three course units totalling <u>30 credits</u> or a maximum of four course units totalling <u>40 credits</u> from Option Pool 1.

You need to select a minimum of three course units totalling <u>30 credits</u> or a maximum of four course units totalling <u>40 credits</u> from Option Pool 2.

You may choose a maximum of <u>10 credits</u> of external units from External Option Pool 1 and a maximum of <u>10 credits</u> of external units from External Option Pool 2.

External option units can be any Level 2 or 3 options, provided that they fit with your timetable and you meet all pre-requisites, these may be:

- Business and Management course units: https://www.ambs.ughandbook.manchester.ac.uk/non-ambs-students/
- University College course units
- Language course units: https://www.alc.manchester.ac.uk/study/university-language-centre-leap-courses/course-information/leap-courses/courses-for-all/
- HSTM20282 Information Visions https://www.manchester.ac.uk/study/undergraduate/courses/2021/00485/bsc-biology-with-science-and-society/course-details/HSTM20282#course-unit-details

Please note: to enrol on some external course units (such as Language) will require permission from the associated School/Department.

To select any external course units outside of the list given above will require permission from the <a

href="/ugt/index.php#tutors">3rd Year Tutor.

If you take a <u>20 credit</u> whole year course unit you are not permitted to drop this unit when course unit selection reopens at the start of semester 2. This includes the option BMAN30010.

You must ensure your credits are balanced over the academic year (<u>60 credits</u> in each semester).

Level 3 - compulsory units

All of the units in this pool are mandatory.

Code	Title	Credits	Theme
COMP30040	3rd Year Project (Single Honours 40 Credits)	40	None

Level 3 - option pool 1

From this option pool choose a maximum of 40 credits and a minimum of 20 credits.

Code	Title	Credits	Theme
COMP31111	Verified Development	10	Rigorous Development
COMP32211	Implementing System-on-Chip Designs	10	System-on-Chip
COMP33511	User Experience	10	Interactive Systems Design
COMP33711	Agile Software Engineering	10	Agile Methods
COMP36111	Advanced Algorithms	10	Programming and Algorithms
COMP37111	Advanced Computer Graphics	10	Visual Computing
COMP38411	Cryptography and Network Security	10	Mobile Computing and Networks

Level 3 - option pool 2

From this option pool choose a maximum of 40 credits and a minimum of 20 credits.

Code	Title	Credits	Theme
COMP33812	Software Evolution	10	Agile Methods
COMP34412	Natural Language Systems	10	Natural Language, Representation and Reasoning
COMP35112	Chip Multiprocessors	10	Computer Architecture
COMP36512	Compilers	10	Computer Languages
COMP37212	Computer Vision	10	Visual Computing
COMP38512	Digital Wireless Communication and Networks	10	Mobile Computing and Networks

Level 3 - option pool 3

From this option pool choose a maximum of 40 credits and a minimum of 0 credits.

Code	Title	Credits	Theme
COMP34120	AI and Games	20	Learning and Search in Artificial Intelligence
COMP38120	Documents, Services and Data on the Web	20	Web and Distributed Systems

Level 3 - option pool 4

From this option pool choose a maximum of 20 credits and a minimum of 0 credits.

Code	Title	Credits	Theme
MCEL30001	Tools and Techniques for Enterprise	10	None
MCEL30002	Tools and Techniques for Enterprise	10	None
MCEL30022	Interdisciplinary Sustainable Development	10	None
MCEL30031	Enterprise Management for Computer Scientists	10	None
MCEL30032	Managing Finance in Enterprises for Computer Scientists	10	None
UCIL20021	Leadership in Action	10	None
UCIL20022	Leadership in Action	10	None
UCIL20282	The Information Age	10	None
UCIL20882	An Introduction to Current Topics in Biology	10	None