



# School of Computer Science - The University of Manchester Programme Options

# Software Engineering BSc (Hons) options 2016-2017

<strong>You will be automatically enrolled on these nine course units which total 120 credits. </strong>

# Level 1 - compulsory units

All of the units in this pool are mandatory.

| Code      | Title  | Credits |
|-----------|--|---------|
| COMP10120 | First Year Team Project                      | 20      |
| COMP11120 | Mathematical Techniques for Computer Science | 20      |
| COMP11212 | Fundamentals of Computation                  | 10      |
| COMP12111 | Fundamentals of Computer Engineering         | 10      |
| COMP14112 | Fundamentals of Artificial Intelligence      | 10      |
| COMP15111 | Fundamentals of Computer Architecture        | 10      |
| COMP16121 | Object Oriented Programming with Java 1      | 20      |
| COMP16212 | Object Oriented Programming with Java 2      | 10      |
| COMP18112 | Fundamentals of Distributed Systems          | 10      |

# Level 2 options

<strong>You will be automatically enrolled on these six course units which total <u>80 credits.</u>

You need to select a minimum of one course unit totalling <u>10 credits</u> or a maximum of two course units totalling <u>20 credits</u> from Option Pool 1. You need to select a minimum of one course unit totalling <u>10 credits</u> or a maximum of two course units totalling <u>20 credits</u> from Option Pool 2.

You may choose a maximum of <u>10 credits</u> of external units from External Option Pool 1 and a maximum of <u>10 credits</u> of external units from External Option Pool 2.

If you take a <u> 20 credit</u> whole year course unit you are not permitted to drop this unit when course unit selection reopens at the start of semester 2. </strong>

You can also choose up to <u> 20 credits</u> of optional course units that are external to the Department. You can choose any Level 1 or 2 options for which you meet any pre-requisites and fits with your timetable, these may be:

- Business and Management course units: https://www.ambs.ughandbook.manchester.ac.uk/non-ambs-students/
- University College course units
- Language course units: https://www.alc.manchester.ac.uk/study/university-language-centre-leap-courses/course-information/leap-courses/courses-fo r-all/

- HSTM20282 Information Visions https://www.manchester.ac.uk/study/undergraduate/courses/2021/00485/bsc-biology-with-science-and-society/course-details/HSTM20282#course-unit-details

Please note: to enrol on some external course units (such as Language) will require permission from the associated School/Department.

To select any external course units outside of the list given above will require permission from the <a href="/ugt/index.php#tutors">2nd Year Tutor</a>.

<strong> You must ensure your credits are balanced over the academic year (60 credits in each semester). </strong> This programme requires 2 themes to be completed from the following list.

- \* Agile Methods (COMP23420, COMP33711 & COMP33812)
- \* Rigorous Development (COMP21111 & COMP31111)
- \* Software Engineering (COMP23420 & COMP33511)

# Level 2 - compulsory units

All of the units in this pool are mandatory.

| Code      | Title                     | Credits | Theme                       |
|-----------|---------------------------|---------|-----------------------------|
| COMP23111 | Fundamentals of Databases | 10      | Web and Distributed Systems |
| COMP23420 | Software Engineering      | 20      | Agile Methods               |
| COMP25111 | Operating Systems         | 10      | Computer Architecture       |

| COMP26120 | Algorithms and Imperative Programming | 20 | Computer Languages          |
|-----------|---------------------------------------|----|-----------------------------|
| COMP28112 | Distributed Computing                 | 10 | Web and Distributed Systems |

## Level 2 - option pool 1

From this option pool choose a maximum of 20 credits and a minimum of 10 credits.

| Code      | Title                             | Credits | Theme  |
|-----------|-----------------------------------|---------|--|
| COMP21111 | Logic and Modelling               | 10      | Rigorous Development                           |
| COMP22111 | Processor Microarchitecture       | 10      | System-on-Chip                                 |
| COMP24111 | Machine Learning and Optimisation | 10      | Learning and Search in Artificial Intelligence |
| COMP28411 | Computer Networks                 | 10      | Mobile Computing and Networks                  |

#### Level 2 - option pool 2

From this option pool choose a maximum of 30 credits and a minimum of 20 credits.

| Code      | Title                                  | Credits | Theme  |
|-----------|--|---------|--|
| COMP22712 | Microcontrollers                       | 10      | None   |
| COMP24412 | Symbolic AI                            | 10      | Natural Language, Representation and Reasoning |
| COMP25212 | System Architecture                    | 10      | Computer Architecture                          |
| COMP27112 | Computer Graphics and Image Processing | 10      | Visual Computing                               |
| COMP28512 | Mobile Systems                         | 10      | Mobile Computing and Networks                  |

#### Level 2 - option pool 3

From this option pool choose a maximum of 10 credits and a minimum of 0 credits.

| Code      | Title                | Credits | Theme |
|-----------|----------------------|---------|-------|
| UCIL20021 | Leadership in Action | 10      | None  |

#### Level 2 - option pool 4

From this option pool choose a maximum of 10 credits and a minimum of 0 credits.

| Code      | Title  | Credits | Theme |
|-----------|--|---------|-------|
| UCIL20022 | Leadership in Action                         | 10      | None  |
| UCIL20282 | The Information Age                          | 10      | None  |
| UCIL20882 | An Introduction to Current Topics in Biology | 10      | None  |

# Level 3 options

<strong> You will be automatically enrolled on three course units, including the Third Year Project course unit, totalling <u> 60 credits</u>.</strong>

<strong> You need to select a minimum of two courses totalling <u> 20 credits </u> or a maximum of three courses totalling 30 credits from Option Pool 1. You need to select a minimum of two courses totalling <u> 20 credits</u> or a maximum of three courses totalling <u> 30 credits</u> from Option Pool 2. </strong>

<strong> You may choose a maximum of <u> 10 credits</u> of external units from External Option Pool 1 and a maximum of <u> 10 credits</u> of external units from External Option Pool 2. You may choose a maximum of <u> 20 credits</u> of BMAN30010. Please note that as this is a year-long course unit if you take this in semester one you must continue in semester 2.</strong>

You can also choose up to <u> 20 credits</u> of optional course units that are external to the Department. You can choose any Level 2 or 3 options for which you meet any pre-requisites and fits with your timetable, these may be:

- Business and Management course units; https://www.ambs.ughandbook,manchester.ac.uk/non-ambs-students/
- University College course units
- Language course units: https://www.alc.manchester.ac.uk/study/university-language-centre-leap-courses/course-information/leap-courses/courses-for-all/

- HSTM20282 Information Visions https://www.manchester.ac.uk/study/undergraduate/courses/2021/00485/bsc-biology-with-science-and-society/course-details/HSTM20282#course-unit-details

Please note: to enrol on some external course units (such as Language) will require permission from the associated

School/Department.

To select any external course units outside of the list given above will require permission from the <a href="/ugt/index.php#tutors">3rd Year Tutor</a>.

<strong> You must ensure your credits are balanced over the academic year (<u>60 credits</u> in each semester). </strong> This programme requires 2 themes to be completed from the following list.

- \* Agile Methods (COMP23420, COMP33711 & COMP33812)
- \* Rigorous Development (COMP21111 & COMP31111)
- \* Software Engineering (COMP23420 & COMP33511)

#### Level 3 - compulsory units

All of the units in this pool are mandatory.

| Code      | Title  | Credits | Theme |
|-----------|--|---------|-------|
| COMP30040 | 3rd Year Project (Single Honours 40 Credits) | 40      | None  |

# Level 3 - option pool 1

From this option pool choose a maximum of 40 credits and a minimum of 20 credits.

| Code      | Title                               | Credits | Theme                         |
|-----------|-------------------------------------|---------|-------------------------------|
| COMP31111 | Verified Development                | 10      | Rigorous Development          |
| COMP32211 | Implementing System-on-Chip Designs | 10      | System-on-Chip                |
| COMP33511 | User Experience                     | 10      | Interactive Systems Design    |
| COMP33711 | Agile Software Engineering          | 10      | Agile Methods                 |
| COMP36111 | Advanced Algorithms                 | 10      | Programming and Algorithms    |
| COMP37111 | Advanced Computer Graphics          | 10      | Visual Computing              |
| COMP38411 | Cryptography and Network Security   | 10      | Mobile Computing and Networks |

## Level 3 - option pool 2

From this option pool choose a maximum of 40 credits and a minimum of 20 credits.

| Code      | Title                                       | Credits | Theme  |
|-----------|---|---------|--|
| COMP33812 | Software Evolution                          | 10      | Agile Methods                                  |
| COMP34412 | Natural Language Systems                    | 10      | Natural Language, Representation and Reasoning |
| COMP35112 | Chip Multiprocessors                        | 10      | Computer Architecture                          |
| COMP36512 | Compilers                                   | 10      | Computer Languages                             |
| COMP37212 | Computer Vision                             | 10      | Visual Computing                               |
| COMP38512 | Digital Wireless Communication and Networks | 10      | Mobile Computing and Networks                  |

## Level 3 - option pool 3

From this option pool choose a maximum of 40 credits and a minimum of 0 credits.

| Code      | Title                                   | Credits | Theme  |
|-----------|---|---------|--|
| COMP34120 | AI and Games                            | 20      | Learning and Search in Artificial Intelligence |
| COMP38120 | Documents, Services and Data on the Web | 20      | Web and Distributed Systems                    |

# Level 3 - option pool 4

From this option pool choose a maximum of 20 credits and a minimum of 0 credits.

| Code      | Title   | Credits | Theme |
|-----------|---|---------|-------|
| MCEL30001 | Tools and Techniques for Enterprise                     | 10      | None  |
| MCEL30002 | Tools and Techniques for Enterprise                     | 10      | None  |
| MCEL30022 | Interdisciplinary Sustainable Development               | 10      | None  |
| MCEL30031 | Enterprise Management for Computer Scientists           | 10      | None  |
| MCEL30032 | Managing Finance in Enterprises for Computer Scientists | 10      | None  |
| UCIL20021 | Leadership in Action                                    | 10      | None  |
| UCIL20022 | Leadership in Action                                    | 10      | None  |
| UCIL20282 | The Information Age                                     | 10      | None  |
| UCIL20882 | An Introduction to Current Topics in Biology            | 10      | None  |