

Computer Science and Maths BSc (Hons) options 2020-2021

You will be automatically enrolled on these six course units which total 100 credits.

For the remaining 20 credits:

You need to select one course unit from Option Pool 1 totalling 10 credits and one course unit from Option Pool 2 totalling 10 credits.

Level 1 - compulsory units

All of the units in this pool are mandatory.

Code	Title	Credits
COMP10120	First Year Team Project	20
COMP16321	Introduction to Programming 1	20
COMP16412	Introduction to Programming 2	10
MATH10111	Foundations of Pure Mathematics B	15
MATH10131	Calculus and Vectors B	15
MATH10212	Linear Algebra	15
MATH10232	Calculus and Applications	15

Level 1 - option pool 1

From this option pool choose 10 credits.

Code	Title	Credits
COMP11212	Fundamentals of Computation	10
COMP13212	Data Science	10
COMP15212	Operating Systems	10

Level 2 options

You will be automatically enrolled on MATH21120 Groups and Geometry which totals 20 credits.

For the remaining 100 credits:

You need to select a minimum of 2 courses totalling 40 credits or a maximum of 3 courses totalling 60 credits from Option Pool 1. COMP23311 and COMP23412 must be taken together and therefore count as one unit.

You may select a minimum of zero units and a maximum of one course unit totalling 10 credits from Option Pool 2.

You may select a minimum of zero units and a maximum of one course unit totalling 10 credits from Option Pool 3.

You need to select one course unit totalling 20 credits from Option Pool 4. The choice of course unit is determined by the choice made in Year 1 from Option Pool 2.

You need to select one course unit totalling 10 credits from Option Pool 5 (Semester 1).

You need to select one course unit totalling 10 credits from Option Pool 6 (Semester 2).

If you take a 20 credit whole year course unit you are not permitted to drop this unit when course unit selection reopens at the start of semester 2.

You must ensure your credits are balanced over the academic year (60 credits in each semester).

Level 2 - compulsory units

All of the units in this pool are mandatory.

Code	Title	Credits	Theme
MATH20111	Real Analysis	10	None
MATH20201	Algebraic Structures 1	10	None

Level 2 - option pool 1

From this option pool choose 40 credits.

Code	Title	Credits	Theme
COMP23311	Software Engineering 1	10	Agile Methods
COMP23412	Software Engineering 2	10	Agile Methods
COMP26120	Algorithms and Data Structures	20	Computer Languages
COMP26020	Programming Languages & Paradigms	20	None

Level 2 - option pool 2

From this option pool choose 10 credits.

Code	Title	Credits	Theme
COMP21111	Logic and Modelling	10	Rigorous Development
COMP23111	Database Systems	10	Web and Distributed Systems
COMP24011	Introduction to AI	10	None

Level 2 - option pool 3

From this option pool choose 10 credits.

Code	Title	Credits	Theme
MATH10141	Probability 1	10	None
MATH20411	Partial Differential Equations and Vector Calculus B	10	None

Level 2 - option pool 4

From this option pool choose 10 credits.

Code	Title	Credits	Theme
COMP24112	Machine Learning	10	None
COMP24412	Knowledge Based AI	10	Natural Language, Representation and Reasoning
COMP27112	Introduction to Visual Computing	10	Visual Computing
COMP28112	Distributed Systems	10	Web and Distributed Systems

Level 2 - option pool 5

From this option pool choose 30 credits.

Code	Title	Credits	Theme
MATH20122	Metric Spaces	10	None
MATH20212	Algebraic Structures 2	10	None
MATH20302	Introduction to Logic	10	None
MATH20502	Fluid Mechanics	10	None
MATH20512	Classical Mechanics	10	None
MATH20602	Numerical Analysis 1	10	None
MATH20902	Discrete Mathematics	10	None
MATH20912	Introduction to Financial Mathematics	10	None
MATH29142	Complex Analysis	10	None

Level 3 options

You will be automatically enrolled on the Third Year Project course unit which totals 30 credits.

For the remaining 90 credits:

You need to select a minimum of one course unit totalling 10 credits or a maximum of three course units totalling 30 credits from Option Pool 1.

You need to select a minimum of one course unit totalling 10 credits or a maximum of three course units totalling 30 credits from Option Pool 2.

You need to select a minimum of two course units totalling 20 credits and a maximum of four course units totalling 40 credits from CM Option Pool 3.

You need to select a minimum of two course units totalling 20 credits and a maximum of four course units totalling 40 credits from CM Option Pool 4.

Please note that some combinations of course units may not be possible due to timetable clashes.

If you wish to enrol on optional units (COMP or MATH) that are not listed below you must have permission from the

Programme Tutor - Dr Andrea Schalk.

At least <u>40 credits</u> of MATH units in Year 3 must be at level 3.

You must ensure your credits are balanced over the academic year (<u>60 credits</u> in each semester).

If you take a <u>20 credit</u> whole year course unit you are not permitted to drop this unit when course unit selection reopens at the start of semester 2.

Level 3 - compulsory units

All of the units in this pool are mandatory.

Code	Title	Credits	Theme
COMP30030	Third Year Project Laboratory	30	None

Level 3 - option pool 1

From this option pool choose a maximum of 40 credits
and a minimum of 20 credits.

Code	Title	Credits	Theme
COMP33511	User Experience	10	Interactive Systems Design
COMP33712	Agile Software Engineering	10	None
COMP34120	AI and Games	20	Learning and Search in Artificial Intelligence
COMP34412	Natural Language Systems	10	Natural Language, Representation and Reasoning
COMP36111	Algorithms and Complexity	10	Programming and Algorithms
COMP36212	Mathematical Systems and Computation	10	Programming and Algorithms
COMP36511	Compilers	10	None
COMP37111	Advanced Computer Graphics	10	Visual Computing
COMP37212	Computer Vision	10	Visual Computing
COMP39112	Quantum Computing	10	None
COMP34212	Cognitive Robotics	10	None
COMP38211	Documents and Data on the Web	10	None

Level 3 - option pool 2

From this option pool choose a maximum of 70 credits
and a minimum of 50 credits.

Code	Title	Credits	Theme
MATH30002	Mathematics Education	10	None
MATH31052	Topology	10	None
MATH32001	Group Theory	10	None
MATH32011	Commutative Algebra	10	None
MATH32032	Coding Theory	10	None
MATH32051	Hyperbolic Geometry	10	None
MATH32062	Introduction to Algebraic Geometry	10	None
MATH32072	Introduction to Number Theory	10	None
MATH32091	Combinatorics and Graph Theory	10	None
MATH33011	Mathematical Logic	10	None
MATH34001	Applied Complex Analysis	10	None
MATH35032	Mathematical Biology	10	None
MATH35082	Symmetry in Nature	10	None
MATH36001	Matrix Analysis	10	None
MATH36022	Numerical Analysis II	10	None
MATH36032	Problem Solving by Computer	10	None
MATH36061	Convex Optimisations	10	None
MATH39032	Mathematical Modelling in Finance	10	None